Natasha Belle

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Summary

I am a 3D technical director with two years of work experience in the television, media and advertising industry. I have a strong work ethic that lets me bring to your company an influx of creative productivity while creating a fun work environment around me.

Skills

Proficient with Autodesk Maya, Autodesk 3DS Max Blender, Zbrush, Mari, UV Layout as well as render engines such as Renderman, Mental Ray, and Vray; Adobe Creative Suite.

Strong polygon modelling skills, UV, texturing and shading assets, layout, lighting and rendering scenes.

Achievements

- Was featured in We are the frontier.com in an article about my graduation film "Free"

- Interviewed by Media Design School as a star graduate

Work Experience

March 2015- current
PF Publishing, Auckland
Training Solutions Services http://pfpublishing.ca/
Multimedia designer
Working as a 3D modeller to create parts of machinery for industrial training purposes using engineering diagrams as reference

April 2015- August 2015
Flux Animation, Auckland
Animation studio http://fluxmedia.co.nz/
Junior technical director
- Modelled, UV Unwrapped and Textured assets for Wiki the Kiwi Season 3, TVNZ from concept art and previs data
- Created the layout to make scenes animation ready for Wiki the Kiwi
- Set dressing the scenes for Wiki the Kiwi
- Modelled, shaded and rendered assets for Anchor Milk commercial

November 2014- February 2015
Cirkus, Auckland
Animation studio http://cirkus.co.nz/
Intern/ Junior Technical Director
- Worked on a Comfort commercial modelling 3D assets, shading, texturing, lighting and rendering in Maya using vray
- Worked on scene layout for Comfort Amazing Fragrance

September 2014- December 2014
Jimmie's Design Company (JDC), Auckland
Freelance 3D artsit
3D simulations for a mobile game app
Created water simulations for a cutscene of the game.

June 2014- January 2015
Pixel Push, Auckland
Animation and Motiongraphics services http://pixelpush.co.nz/
Freelance 3D artsit
Contract work for 3D rendering and modelling projects

March 2012- July 2013
The Information Company Ltd, Mumbai
Communication Solutions Services http://www.ticworks.com/
Worked as a designer
- Shooting and editing videos
- Designing and creating web pages, infographics, digital paintings and collaterals
- 2D and 3D animation

Education

Aug 2013- May 2014
Media Design School, Auckland
Completed the Graduate Diploma Creative Technologies with distinction.

June 2008- April 2011
Fergusson College, Pune
Completed BA degree in Philosophy.

Key Strengths

- Self-motivated: I require minimal direction to carry on the vision for the environment until completion and I commit to deadlines.

- Problem solver: If there is a potential improvement to the pipeline that I have heard of and feel is a good solution to increasing the efficiency of the workflow I take initiative to do my research and implement a change once I have the approval of everyone working on the project.

- Good communication skills: I am able to help others and ask for help when needed. I am proactive in sharing information and assets.

- Team-player attitude: I am flexible with new ideas, being open to direction and changes and listening to team mates.

- Deadline oriented: I am able to manage and organize work so I meet all the deadlines and am able to adjust when changes happen.

- An exceptional understanding of form, shape, structure, and silhouette in regard to modelling

- Strong artistic ability to visualize environments and detail with minimal concept art and direction.

- Originality and resourcefulness in problem solving

- Fluent in English, French and Hindi, both verbal and written

- Good knowledge of the film and animation industry

References

Brent Chambers, Flux: 09 360 6003
Marko Klijn, Cirkus: 09 4860865
Arien Hielkema, Media Design School: 021857753

Interests

I enjoy reading, playing chess, fantasy role playing games, taking long walks, travelling to different countries and meeting new people.